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CPET-121

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Welcome message screen

Text

Description automatically generated

This welcome message screen prompts the player to make a move. It also chooses a random player.

Player O input screen

A picture containing diagram

Description automatically generated

This is what the screen for player O looks like. Also known as player #2

Player X input screen

A picture containing diagram

Description automatically generated

This is what the screen for player X looks like. Also known as player #1

Illegal move screen

Text

Description automatically generated

If a user selects a column that is not 1-7, this message comes up.

Loose turn screen

Text

Description automatically generated

If a user selects a column that is full this message pops up.

Vertical Win Screen

Text

Description automatically generated

If a user gets 4 in a column.

Horizontal Win Screen

Text

Description automatically generated

If a user gets 4 in a row.

Right Diagonal

Text

Description automatically generated

If a user gets 4 in a right diagonal

Left Diagonal

Text

Description automatically generated with low confidence

If a user gets more than 4 in a left diagonal.

Tie game

Text

Description automatically generated

If all spots are taken, and no plater can make a move.

Game Tally Screen

Text

Description automatically generated with low confidence

This screen shows up after every game, even tie games.  
  
My testing philosophy was to have real people try this game. This turned out to be effective as they showed me new bugs I never saw before.